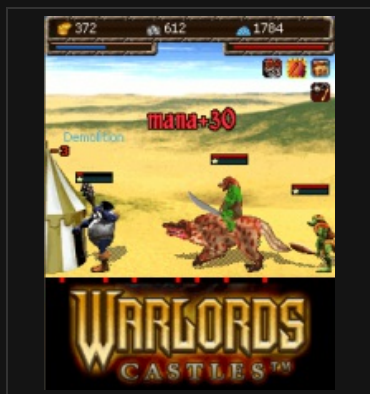




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Tell us your opinion

2EternityStudios projects are developed openly. Feel free to visit our [development blog](#) and leave feedback. Help us create games worthy of the Warlords brand!

Warlords: Castles

Warlords: Castles originally started as a commercial mobile title. The game was never commercially released, since its sole developer and publisher, Impossible Games, ceased to exist. After some time, however, the game was made available on the internet, which marked a new beginning for the original development team behind the game. E-mails went around, phones rang here and there and soon former colleagues reunited under the flag of 2EternityStudios to continue their work, with kind consent of Warlords original creators, Infinite Interactive.

The team has abandoned the mobile platform in favor of a more flexible Flash environment and decided to set up an open development process where anyone is able to get hands-on experience with the latest game builds and give feedback.

Warlords: Futures

2Eternitystudios sets out to explore and innovate the medium of videogames by experimenting with elements of the interactive narrative and things concerned. Our goal is to generate a number of simple game prototypes that will prove entertaining enough despite their barebone state. Once this has happened, we will take the most promising prototypes and expand on their design and feature set. Our key values are: fun, flexibility and open mindedness. Warlords: Futures stands as a project of open horizons and endless possibilities, where all states are temporary and subject to change, driven by interaction between the development team and players.

Warlords: Legendary series

We are longtime fans of Warlords universe. We believe Infinite Interactive have created an original and rich world inhabited by many races and animated by countless legends. We see a fountain of inspiration, of unmaterialized stories and untold legends. We hope that you will help us to bring them in existence by playing and commenting on our creations.

DISCLAIMER

Projects of 2EternityStudios that are related to Warlords universe are realized with consent of the brand owner, [Infinite Interactive Pty. Ltd.](#) [Infinite Interactive](#) currently holds no other role in the project and WILL NOT and CANNOT answer possible support, business or other enquiries. If you have any such enquiry, claim or any other information you'd like to share, please contact 2EternityStudios directly at support@2eternitystudios.com. We will gladly answer any and all questions you may have to your full satisfaction (it may take some time, though). Thank you for understanding.

